

PTERAXII STERYLIZORS

PTERAXII STERYLIZOR ALPHA

M	T	SV	W	LD	OC	5+
12"	4	4+	2	7+	1	

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AUFSTELLUNG

1x Pteraxii Sterylizor Alpha - Equipped with: Flechette blaster, Taser goad, Pteraxii talons (40mm)
4-9x Pteraxii Sterylizors - Equipped with: Pteraxii talons, Phosphor torch (40mm)

⚙ RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Flechette blaster PISTOL	12"	5	4+	3	0	1
Phosphor torch IGNORES COVER, TORRENT	12"	D6	N/A	4	0	1

⚔ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Pteraxii talons	Melee	2	4+	4	0	1
Taser goad SUSTAINED HITS 2	Melee	3	4+	6	0	1

ABILITIES

RULES - Deep Strike, Doctrina Imperatives

Searing Conflagration

Each time a model in this unit makes an attack with a phosphor torch that targets an enemy unit within range of an objective marker, re-roll a Wound roll of 1. If this unit is also within 6" of one or more friendly Adeptus Mechanicus Battleline units, each time such an attack targets such a unit, you can re-roll the Wound roll instead.



WEAPON RULES

Ignores Cover

Each time an attack is made with an **[IGNORES COVER]** weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a model or unit the benefit of cover (e.g. Stealth).

Pistol

[PISTOL] and **[CLOSE-QUARTERS]** are identical for all rules purposes.

Units containing one or more models with a **[CLOSE-QUARTERS]** weapon can shoot using close-quarters shooting (10.06). When using another shooting type, for each model in that unit (excluding MONSTER/VEHICLE models), you can only select one of the following to make attacks with:

- One or more of its **[CLOSE-QUARTERS]** weapons.
- One or more of its other ranged weapons.

Sustained Hits

This ability always takes the form **[SUSTAINED HITS X]**. Each time an attack made with a **[SUSTAINED HITS]** weapon results in a critical hit, that attack results in a number of additional hits on the target as denoted by X.

*Example: An attack made with a **[SUSTAINED HITS 2]** weapon results in a critical hit. That attack therefore hits the target three times (once from the critical hit, and twice more from the **[SUSTAINED HITS 2]** ability).*

Torrent

Each time an attack is made with a **[TORRENT]** weapon, that attack automatically hits the target.

